Bradley Wood Activity Centre
Side Stalls and Games 2026 - Risk Assessment 034

Document History			
Written / Revised By	**Date**	**Notes**	**Review Date**
Jo Davies-Robertson	April 2023	/	-
Amy Parry	March 2024	Reviewed, revised to incorporate new layout including changes to SOPs	March 2025
Alice Chapman	March 2025	Reviewed and revised after the season.	March 2026
Alice Chapman	March 2026	Reviewed and revised to incorporate new layout.	March 2027

Hazard & Associated Risk	**Persons at Risk**			**Control Measures**	**Additional Precautions**	**Probability**	**Impact**	**Score**	**Risk**
	Young	**Staff**	**Visitors**						
Insufficient Lighting – resulting in accidents / injury	P	P	P	- Good quality lighting provided throughout the buildings -Main track of site is majority flood lit (if stalls/games are between buildings) - Regular checks are carried out to make sure lights are operational and sufficient - Faulty lights will be replaced by an electrician when necessary	-There are battery operated floodlights on site, which can be used to increase lighting if necessary - Consider whether participants should use personal lights if sessions occurring during evenings	1	3	3	Minor
Young People Operating Alone - missing child / safeguarding concern	P	P		- Clear briefing prior to Side Stalls / Games starting that young people must operate in pairs or teams if Side Stalls / Games are taking place over a large/multiple areas - Ensure participants know when/where to meet at the end - Ensure participants know where they can get assistance from during the session - Group Leaders are responsible for accounting for their group - All leaders/staff are trained in safeguarding as part of their mandatory training	- Follow 'missing child' procedure in the site's *Emergency and Disaster Recovery Plan* if a young person cannot be located	1	3	3	Minor
Uneven Ground / Disorderly Behaviour – resulting in trips and slips	P	P	p	- Procedures in place to check activity area before use and action taken if any issues are discovered - Close supervision by the Side Stall / Game Leader and Group Leader - The site is uneven; every effort is made to back fill holes	- First Aid kit must be available in the activity area -Instructor holds current Scout First Aid	2	2	4	Moderate

				- Correct footwear to be worn – secure to foot and closed toe - Numbers limited to avoid overcrowding	qualification (or higher)				
Natural Hazards i.e. stinging insects, nettles etc - resulting in skin irritation / abrasions	P	P		- Clear briefing prior to activity commencement to include informing participants to be aware of the natural hazards around them	- First Aid kit must be available in the activity area -Instructor holds current Scout First Aid qualification (or higher)	1	2	2	Minor
Hazards Arising from the Actions of Group members - i.e. overcrowding and disorderly behaviour.	P	P	P	-Side Stalls / Games Leader to set expectations for specific task/game - Group Leader/s will provide supervision and correct ratios - Persons failing to follow rules will be asked to leave the Side Stalls / Games area - Participants may be told to return to the Side Stalls / Games area at another time to avoid overcrowding - If self-led: Clear briefing, how to supervision during activities and correct ratios of the activity will be advised to Leader		2	2	4	Moderate
Failure of Equipment - leading to personal injury to user or staff	P	P		- Procedures in place to check equipment and Side Stalls / Games area before use and action taken if any issues are discovered - Session checks will be done - Follow the manufacturer's guidance for equipment use - Annual portable appliance testing in place for any relevant electrical items	- First Aid kit must be available in the activity area -Instructor holds current Scout First Aid qualification (or higher)	1	3	3	Minor
Equipment – resulting in abrasions / cuts / injury	P	P		- Procedures in place to check equipment and Side Stalls / Games area before use and action taken if any issues are discovered - Clear briefing on how to safety use and handle equipment will be given by Side Stalls / Games Leader - Close supervision by Leader	- First Aid kit must be available in the activity area -Instructor holds current Scout First Aid qualification (or higher)	3	1	3	Minor

Heights – falls resulting in injuries	P	P		- All activities are either floor level or very low level -Helmets worn if deemed necessary for the activity	- First Aid kit must be available in the activity area -Instructor holds current Scout First Aid qualification (or higher)	1	2	2	Minor
Loose Clothing / Jewellery - resulting in entanglement or injury	P	P		- Side Stalls / Games Leader to brief participants to remove or secure any loose items of clothing if appropriate to the activity - Side Stalls / Games Leader to brief participants to remove or secure jewellery if appropriate to the activity	- First Aid kit must be available in the activity area -Instructor holds current Scout First Aid qualification (or higher)	1	2	2	Minor
Manual handling – causing injury or damage to equipment	P	P		- If manual handling is part of the Side Stalls / Games an assessment must be done before starting the activity, to consider the weight to be lifted, the lift required and personal capabilities - There should be a briefing on manual handling, to include; lifting safely within the 'power zone' and to share the load between people if necessary - Leaders to assist where necessary		1	2	2	Minor
Adverse Weather: storms, high wind and heavy rain etc – resulting in injury or damage	P	P	p	- Procedures in place to check equipment and activity area before use and action taken if any issues are discovered -Side Stalls / Games session may have to cancelled/moved indoors due any adverse weather, where operation could become dangerous. This it at the discretion of the duty manager - Wear appropriately warm weatherproof clothing	- Side Stalls / Games Leader is empowered to stop the session themselves if they deem the weather to have an unsafe impact - Follow 'severe weather' procedure in the site's *Emergency and Disaster Recovery Plan* if required	2	2	4	Moderate

Unauthorized Use - causing theft, vandalism or foreign objects in craft area	P	P	P	- Side Stalls / Games equipment removed after session and locked away - The Side Stalls/Games Leader is responsible for counting all items in and out to ensure none are left behind - Procedures in place to check equipment and Side Stalls / Games area before use and action taken if any issues are discovered - Normal site security procedures in place		2	3	6	Moderate